Sprint 2 To Do List

1. - (Rachel) submit presentation on Moodle
2. - Read Rachel's Python file (Can be found on branch - notes/rachel)
3. - Watch video on Lynda from 'Relevant Links'
4. - Look at page 156 of design patterns
5. - Meet with LA Monday, get more details for stories and get confirmation of our plan for the game
6. - Close to finishing 5DOAT
7. - Upload To-Do-List in team notes folder
8. - Plan and Design a maze (Or use the maze provided for us to design)
9. - Generate code for that maze
10. - Generate tests for that maze
11. - Create commands that would allow user to travel through the maze
12. - Does the user have to create the maze? Ask LA
13. - Add more on Monday

For Monday:

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4. - Look at page 156 of design patterns
5. - Meet with LA Monday, get more details for stories and get confirmation of our plan for the game
6. - Ask LA: Does the user generate a maze or do we generate a maze for the user?
7. - Close to finishing 5DOAT